

Tournament / Game Rules

Rosters

Ages based on 9/1/2016 for boys and 1/1/2016 for girls

Only players on the roster submitted during registration will be allowed to compete for each team. It is the coach's responsibility to ensure that all players on the roster meet age/grade requirements for each division. Rosters, birth certificates and/or grade verification Must be approved by our AAU Certifier 1 hour Before game time. Challenges MUST be made before the start of a game and Only by the head coach.

A player will be allowed to play on more than one team only if he/she is on the approved roster of each team. However, in the playoffs, if a player has been playing on more than one team in the same division, they must choose to play on only one team in that division.

Games

A game shall consist of 2, 18-minute running-clock halves. Clock stops in the last 2 minutes if game is within 10 points. All other CIF High School Game Rules Apply, including the back-court 10 second count for girls (since there is no shot-clock).

Overtime

Overtime shall consist of 1-minute stop-clock. Timeouts will not carry over into overtime. Each team will receive an additional time out in the overtime period. Double Overtimes will be 1 minute, stop-clock. Triple Overtime will be determined by Sudden Death (first basket wins).

Timeouts

Each team is allotted three timeouts per game. They may be used at any time during the game and they are all full timeouts. Timeouts will not carry over into overtime.

Fouls

A player fouls out after his/her fifth foul. A team shall be in bonus (one and one) after the seventh team foul in each half. Two foul shots will be awarded after the tenth team foul in each half.

Playoff Standings

Teams will be placed for playoffs according to games won/lost. A tie-breaker will be determined based first on head-to-head, then by Point Spread (max +/-15), then by fewest points allowed.

Coaching Demeanor

Coaches are expected to remain in front of their benches and act in a professional and courteous manner throughout the entire game. Verbal abuse of officials or other game personnel will result in the ejection of a coach. Only the head coach and 2 assistants may be on the bench with only the head coach being allowed to stand.

Parents

All parents must be seated in the bleachers opposite the players' benches. No one is allowed on the team bench side of the gym except the teams playing in the ongoing game. Coaches are responsible for their fans. Teams may be penalized technical fouls or have games forfeited due to unsportsmanlike behavior.

Ejections

Any player, coach, or fan ejected from a contest must leave the gym immediately. Failure to do so will result in forfeiture of that game.